GitHub TUTORIAL#1

mach 16

These slides contain relevant info we used to make our first website on GitHub.

We hope you will find them helpful!

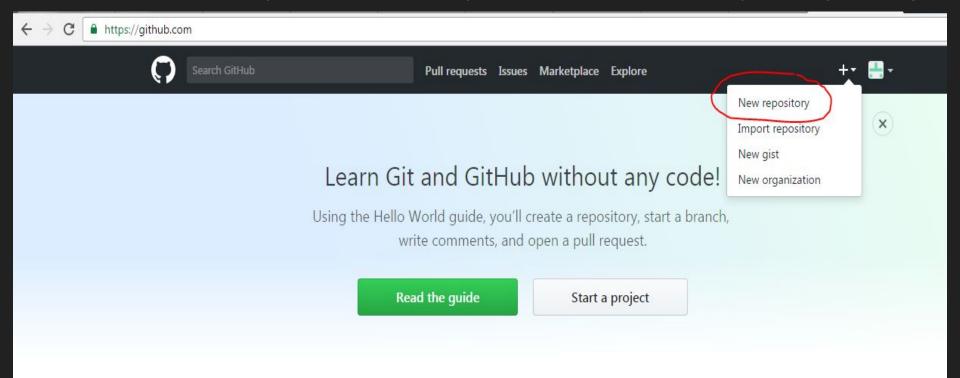
CREATE GitHub ACCOUNT

Click! below to create your GitHub account with student discount!

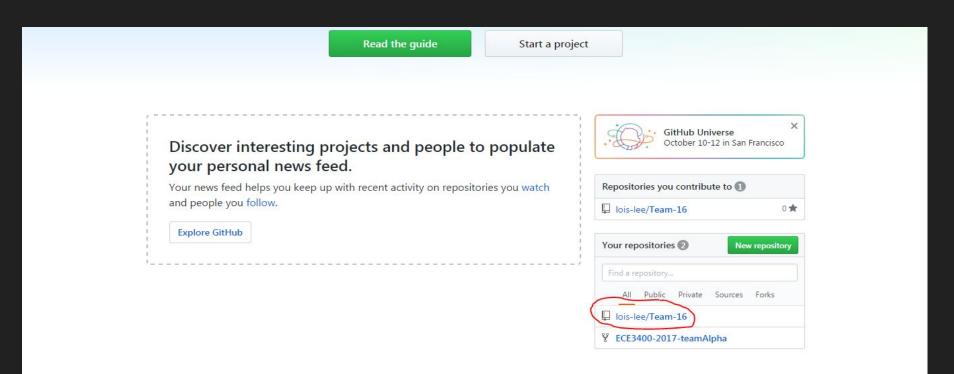
https://education.github.com/discount_requests/new

CREATE A NEW REPOSITORY

Create a new repository and share it with your team...This is where you put your project.



Your will find your shared repository at the bottom of your main page...



WHAT IS IN YOUR REPOSITORY?

First files you will find:

index.md: this is like the home page for your website

README.md: where you a description about your project or team...

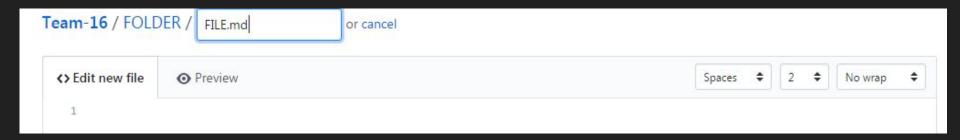
_config.yml: This contains info about the themes you use, the title that appears on top of your home page ...

TO CREATE A FOLDER AND A FILE

Click on Create new file



On the Name of your file space write the **name of your folder** then a **forward slash sign(/)** then **name of your file**.



HEADINGS

To change the size of your headings place one of these symbols before your text

```
# Largest
## Second Largest
...
```

Smallest

ADDING IMAGES

![ImageName](FolderLocation.../ImageName.png)

Example:

![Blink tutorial](imagesLab1/blink.png)

Make sure you put the parent folders or a ./ or ../ sign before your file name if your image is not located in your current directory

ADDING WEBSITE LINKS

[LinkName that appears in your website](ActualLink)

[Arduino](https://www.arduino.cc)

ADDING VIDEO LINKS

Link only:

[Robot moving in square path](https://www.youtube.com/watch?v=yF6Pmu4LxbU)

Video appearing as image:

[![RobotDrivingInaSquare](images/thumbnail_square.jpg)](https://youtu.be/ECudKl Tpg3w)

EMBEDDING YOUR CODE

"" Programming Language Name

Code

• • •

``` Arduino

#include <Servo.h> //Library

Servo myservo; //Declare instance

myservo.attach(11); //Attach the servo input to pin 11

# THAT'S ALL FOLKS!